



Corporate Challenge 2020

Sport Rules and Regulations

TUG OF WAR

- Teams will consist of 6 members, 3 men & 3 women. Six (6) players will complete; one additional player may register as a substitute. You cannot sub in the middle of a set. A match will consist of the best 2 out of 3 games.
- Tournament will be single-elimination, double-elimination or round-robin depending on the number of entries.
- **No metal cleats.**
- Matches will be held at **Kate Barr Ross Park Field 10** beginning at 6:00pm. Tournament will go until completed that night.

DODGEBALL

- Teams will consist of a minimum of 6 players, 3 men and 3 women, but no more than 8 players.
- Dodgeball games are played using volleyball court lines. This includes sidelines, end lines, and a center line.
- Any sidelined player may retrieve a stray ball in the sideline out-of-bounds area on their side of the division line only.
- Sidelined players must immediately return stray balls to their team's in-bounds playing area once retrieved or the ball will be forfeited to the other team.
- **If you get hit, leave the court.**
- Prior to the first game, both captains will meet with the Referee to determine side with a game of rock, paper, scissors. The winning captain will choose side to begin the first game.
- Once the official's signal has been given, the game has begun. Players may approach the center line to retrieve the balls. They are also fair game to be hit by their opponent.
- All matches have a 20:00 minute time limit. If time expires during a game the team with the most remaining players will be awarded the win for that game.
- Matches are played as the best of three sets. Each set is played as the best of three games. Win the set by winning two games. Win the match by winning two sets. Teams with switch sides after each set.
- The game will be held at the **Mance Park Middle School gym** beginning at 6:00pm.

KICKBALL

- This game will be following Softball Regulations.
- Teams will consist of minimum 4 men and 4 women, 9 players on the field including the pitcher, catcher, 4 infield and 3 outfielders. The roster must not exceed 12 players including the coach.
- The home team will be determined by a coin flip or with a game of rock, paper, scissors.
- **No Bunting.**
- The ball can be thrown at a player and **MUST** hit shoulder or below. The runner will be called safe if hit in the head **UNLESS** they are sliding/ducking the ball. If a player is hit in the head, they get the base they are running toward.
- There is no leading off or stealing of bases. Doing so will result in the runner being called out. Any player who deliberately crashes into a defensive player holding the ball, waiting to apply a tag, will be called out.
- **No Metal Cleats.**
- Teams earn three points for a win, one point for a tie, and zero points for a loss.
- Game will be held at **Mance Park Middle Gym** starting at 6:00pm.

CORNHOLE

- Each team will consist of 2 players, any combination of men and women. Maximum of 2 teams per company.
- Teams may pitch in any order they wish, provided it is consistent for the duration of the game.
- Tournament will be single-elimination or double-elimination, depending on number of entries.
- Board are to be set up on a flat surface directly facing each other with 27 feet between the front edge of each board.
- A company representative **MUST** be present at the score table to help keep track of their company's teams.
- The game will be played until 21 points are acquired by any team.
- This tournament will be held at the **Walker County Fair Grounds** starting at 6:00pm.

BOWLING

- Each team entry will consist of any combination with a minimum of 1 of the opposite gender. For example: 3 men & 1 women, 3 women & 1 men, 2 men & 2 women.
- Each team member will bowl three games. Scores for all team members will be combined. The team with the highest points wins.
- ABC and WBC rules will be used **except** for the following:
 - Substitution will be allowed for illness or injury only and substitutes will assume the score of the person they replaced. Gender rule will still apply for substitutions.
 - Participants who are late will receive a 0 for each frame missed.

- All participants must check in and be ready to bowl 30 minutes prior to their scheduled time.
- All players will bowl 9 pin no tap.
- Games will be played at **Huntsville Lanes**: *Group A* games are scheduled to begin at 1:30pm. *Group B* games are scheduled to begin at 4:30pm. Shoes will be provided if needed.

GOLF

- A team of 4 players (men or women) will be split and paired with another team from a different company. No company shall have more than 2 individuals playing together.
- Each team member will play one shot each. From the two shots hit, the best one will be played. Each team member then plays the next shot from that spot and the process is repeated until the hole is completed.
- At each selected spot through the green, the team member will play from any point within 3 ft. of where the selected ball came to rest, no closer to hole.
- In a hazard, the selected ball will be played from the first point where it lies. The other player shall then drop, in accordance with the rules, within 3 feet of that point, but within the hazard.
- On the green, the ball selected will be marked and each shot will be played from as near as that spot as possible.
- Ties will be broken with a scorecard playoff, on both teams' scorecards.
- Golf will be played at **Raven's Nest Golf Course**. There will be a shotgun start at 8:00am. All players names must be turned in the Monday prior to tournament, so the hole assignments can be made. A course "Marshall" will be present to monitor each round on a spot check basis.

3X3 BASKETBALL

- A team of 3 men will be played against another one a half court with one basket.
- Shots will be scored as such:
 - Every successful shot inside the arc shall be awarded 1 point.
 - Every successful shot behind the arc shall be awarded 2 points.
 - Every successful free throw shall be awarded 1 point.
- Regular playing time will be one period of 10 minutes playing time. The clock shall be stopped during dead ball situations and free throws. The clock shall be restarted after the exchange of the ball is completed.
- The first team to score 21 points or more wins the game if it happens before the end of regular playing time.
- If the score is tied at the end of playing time, an extra period will be played. There shall be a break of 1 minute before the overtime starts. The first team to score 2 points in overtime wins.
- One 30-second time-out is granted to each team. A player can call the time-out in a dead ball situation.
- Game will be held at **Mance Park Middle School Gym** beginning at 12:00pm.

TRIVIA NIGHT

- Teams will consist of 4 players or less. Maximum number of teams per company is 4.
- Only one answer per team is required.
- Cell phones are not allowed until after a team has turned in their answer for a question. Once turned in, the answer may not be changed.
- A trivia rep will moderate by asking questions and taking score. A song will be played before each question, the team has until the end of the song to turn in answers.
- There will be 6 rounds. In the first 3 rounds, the point values are 1, 3 and 5. In rounds 4-6, point values double to 2, 4 and 6.
- After round three, a halftime question will be played. The question will require teams to make a list of answers. Each answer will be worth 2 points. (i.e. if your team gets two of them correct your team will receive 4 points, but you will **not** be deducted points for wrong answers.)
- At half-time, the moderator will calculate the scores and announce the standings before round 4. After the 6th round, the moderator will again announce the updated standings.
- For the final question, teams can wager 0-15 points on the final question. This question will typically give the teams a list and require the teams to put the list in a particular order.
- In the event of a tie for places 1-3, a tie-breaker question will be asked by the moderator.
- The Trivia game will be held at **HEB True Texas BBQ** starting at 6:00pm.

SKEET SHOOTING

- The skeet shooting rules presented followed NSSA-NSCA regulations.
- **For this event, only 12 teams will be allowed – total. Each company may enter one team. Once 12 teams are registered for this event, no more will be accepted. If 12 teams do not register we will allow more than one team per company to enter.**
- 50 birds each shooter, 100 birds per team.
- **Targets may be thrown from any angle or distance to simulate wing-shooting.** Six different sizes of clay targets are used to further give the shooter the experience of actual hunting conditions.
- When you shoot, the target will be considered a “dead bird,” if any part is broken.
- Each shot will be scored a hit or miss by a referee.
- This tournament will be held at **Able Sporting, Inc.** Registration will be at 9:00am for already signed up teams, and the tournament will begin at 10:00am.